

# Key Competences Assessment

Project 1: A board game

**Name:**

Assessment criteria  
10 – Excellent  
8–9 – Very good  
6–7 – Good

**Class:**

Total competence mark  
140–150 – Excellent  
120–139 – Very good  
85–119 – Good

5 – Adequate  
1–4 – Needs improvement

61–84 – Adequate  
0–60 – Needs improvement

## Indicators for evaluating the Key Competences

### Linguistic communication

Understands and uses vocabulary for making a board game

/10

Understands and uses language for suggestions

/10

Successfully prepares a board game

/10

Successfully plays the board game as part of a group

/10

### Social and civic competences

Participates in group activity to make a board game

/10

Collaborates with others in a group in project activities, and develops ideas together

/10

Works collaboratively in a group on the project to create a board game

/10

### Digital competence

Uses the internet to research different board games

/10

### Learn to learn

Reflects on their work by completing the self-evaluation chart in the Activity Book

/10

Demonstrates a positive attitude to learning by trying their best

/10

### Sense of initiative and entrepreneurship

Works with the group to divide up the tasks required to make a board game

/10

Volunteers answers to questions

/10

### Cultural awareness and expression

Expresses themselves creatively by making the board game

/10

### Mathematical competence and basic competences in science and technology

Demonstrates an understanding of numbers and counting

/10

Understands how to design and decorate a board game

/10

**Total mark** /150

# Learning standards and Assessment criteria mapping

## Project 1: A board game

This project fulfils the following **Learning standards** and related **Assessment criteria** across the **Key Competences** indicated below.

	<b>Learning standards</b>	<b>Assessment criteria</b>
	<b>Comprehension of Oral Texts</b> Understands the main points of short, simple and well-structured <b>discussions</b> through playing the board game	Identifies <b>gist</b> and the <b>main points</b> in very short and simple oral texts  Knows and applies <b>basic strategies</b> in order to understand gist, key information or main points
		
	<b>Production of Oral Texts</b> Participates in <b>social conversations</b> through making and playing the board game	Knows and applies <b>basic strategies</b> in order to produce short and simple monologues and dialogues
	Participates in <b>everyday exchanges</b> through making suggestions in group work	Participates using <b>simple language</b> in short conversations about immediate needs or familiar topics  Knows how to use basic <b>syntactic structures</b> in oral communications
		<b>Pronunciation</b> is generally understandable
	<b>Comprehension of Written Texts</b> Understands <b>instructions</b> and <b>basic information</b> of a board game through successfully following the stages of the project	Knows and applies <b>basic strategies</b> in order to understand gist, key information or main points
	<b>Production of Written Texts</b> (Optional activity) Writes numbers as words to complete a pattern	Applies basic <b>graphemes</b> and written <b>symbols</b> to write words or short sentences